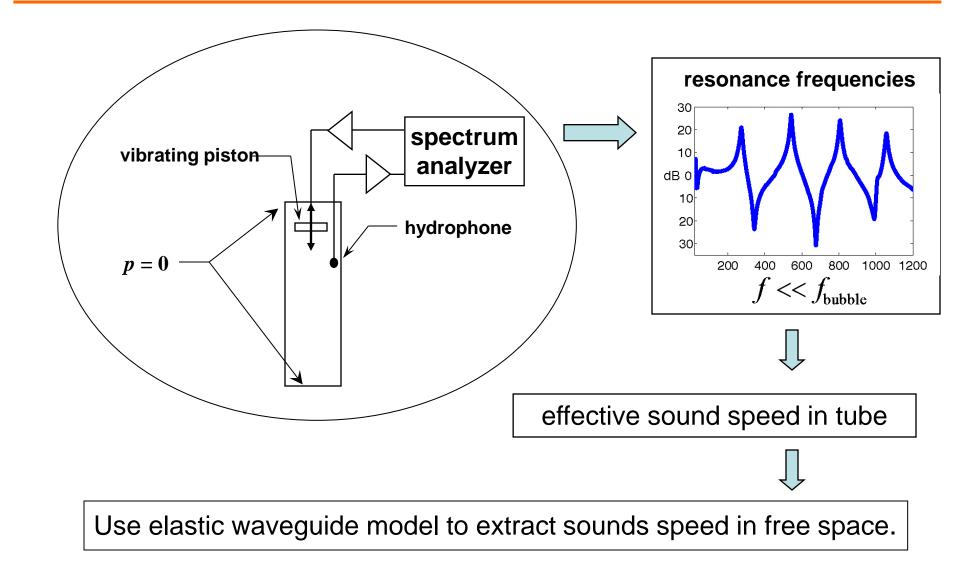


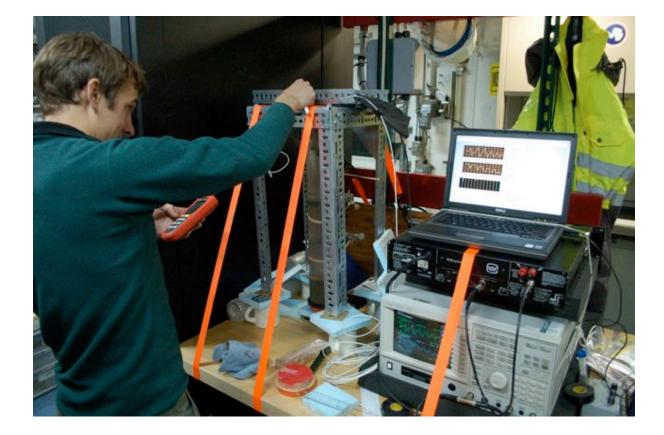
## **1-D Resonator Technique**



#### Low Frequency Sound Speed Via Resonator Measurements

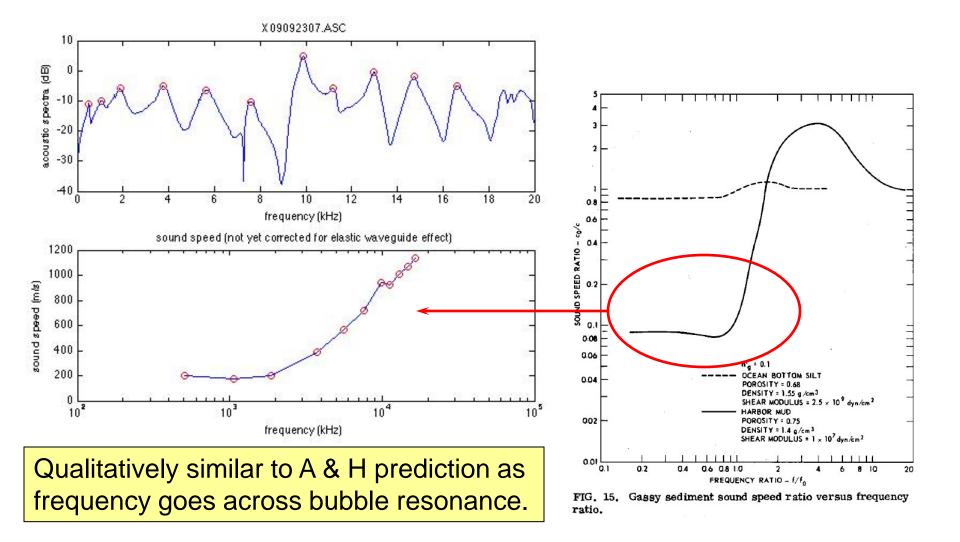
The University of Texas at Austin





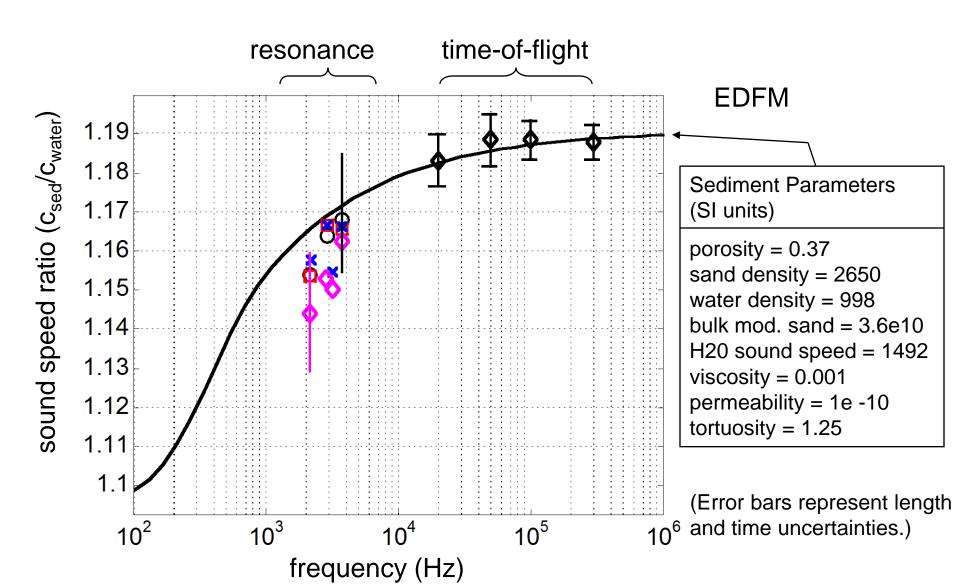
1-D resonator apparatus on Polar Sea

#### Typical Results for Gas-Bearing Sediments



### Typical Results for Sand (medium grain)

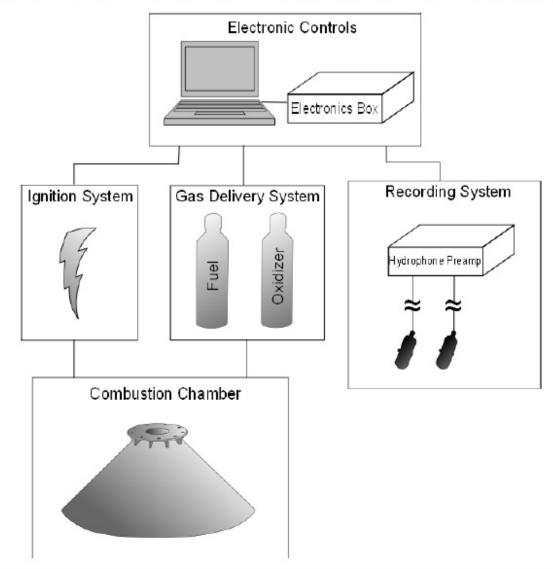








#### **General CSS Schematic and Recording System**



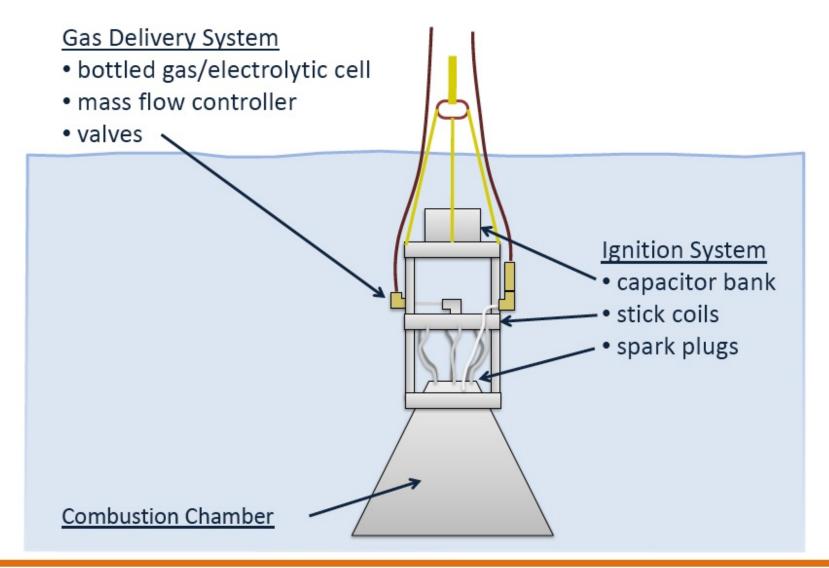


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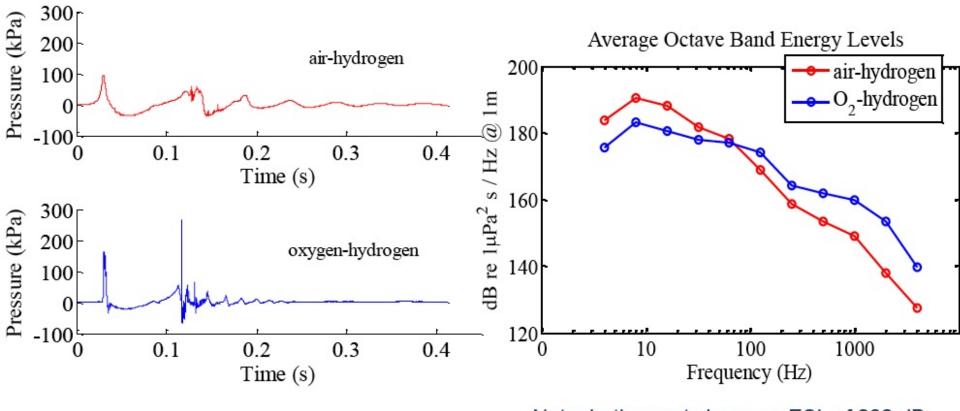








## Typical CSS Acoustic Signals



Note: both events have an ESL of 202 dB

Shown: 40 liters of Combustive Mixture fired in 48" Chamber at depth of 5 meters 11

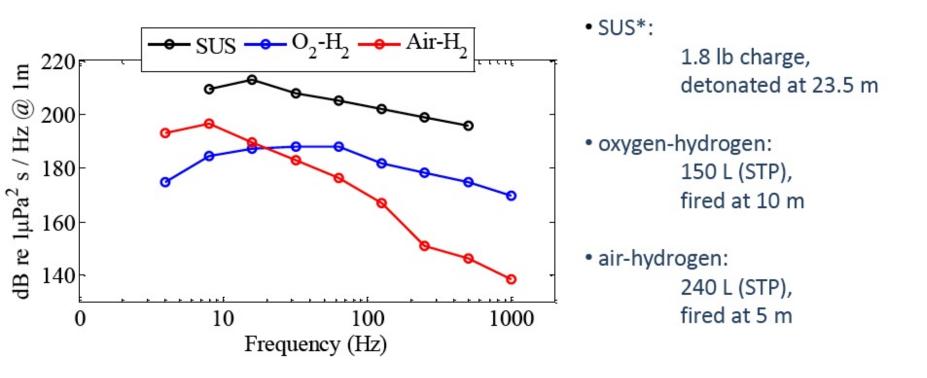


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# Comparison to 1.8 lb SUS



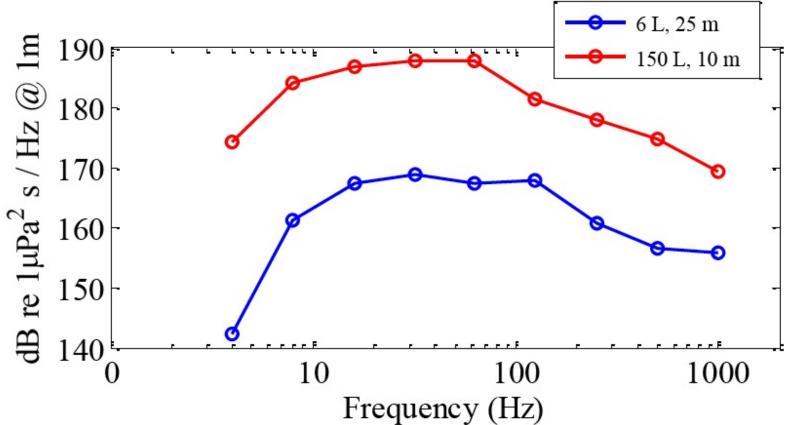
\*N. R. Chapman, "Source levels of shallow explosive charges," J. Acoust. Soc. Am., vol. 84, no. 2, pp. 697–702, 1988.





## Variation of Source Level at Constant Bandwidth

- Source Level increase
  ESL: 196 dB to 211 dB
- · Bandwidth is maintained



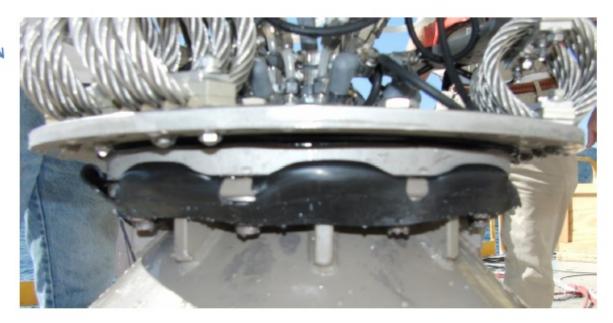




#### Hardware Malfunctions

- Spark Plugs Breaking \_\_\_\_\_\_
- Loosening of Bolts/Screws/Fittings
- Solenoid Valves Stuck Closed
- Premature Flame Arrestor Closing
- Water Level Sensor Inaccuracies
- Blown Gaskets



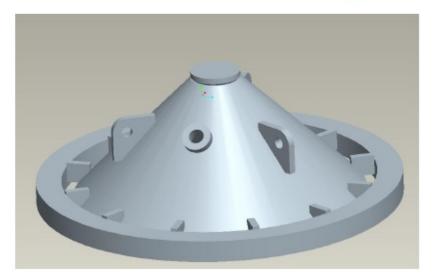


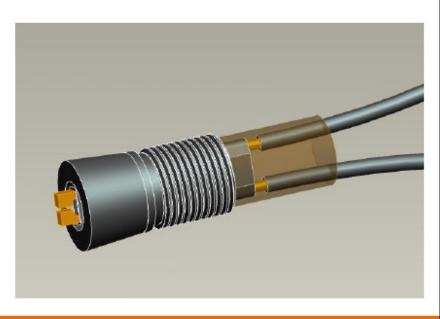




#### Hardware Solutions

- Array configuration of smaller chambers
  - Increases SL for large gas volumes
  - Reduces stresses on chambers
- Remove all rigid hardware connections to chamber
  - Prevents loosening of threaded connections
  - Removes shock that jammed solenoid valves
  - Removes need for gaskets
- Custom ignition source removed from apex of chamber
  - Prevents spark plug failure due to bubble collapse







New design has survived hundreds of shots with no damage.

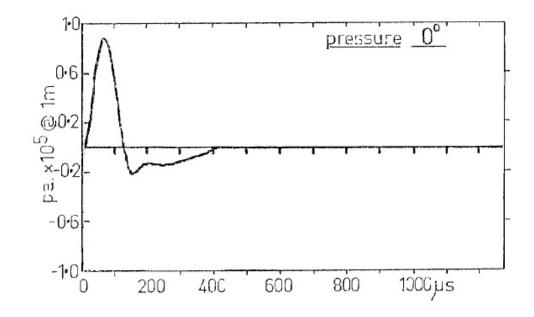
Acoustics and source engineering nearing completion.

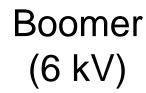


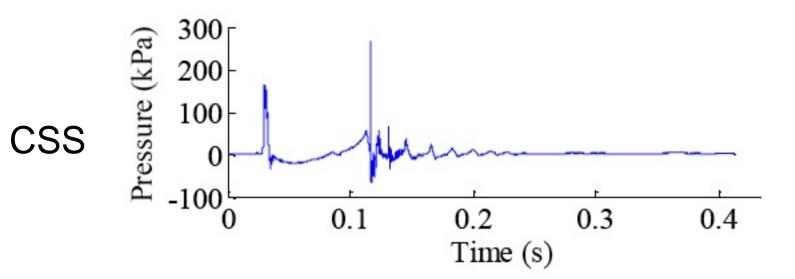
# **CSS** Deployment Options

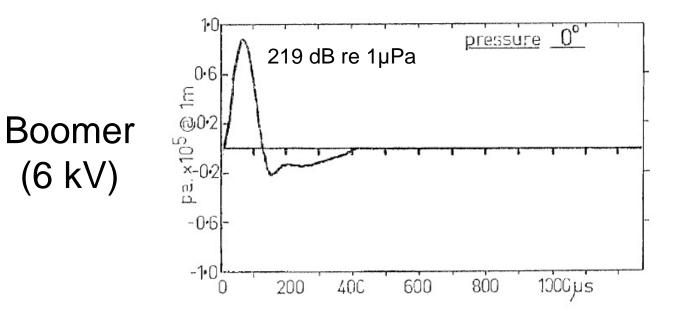
(under development via DURIP)

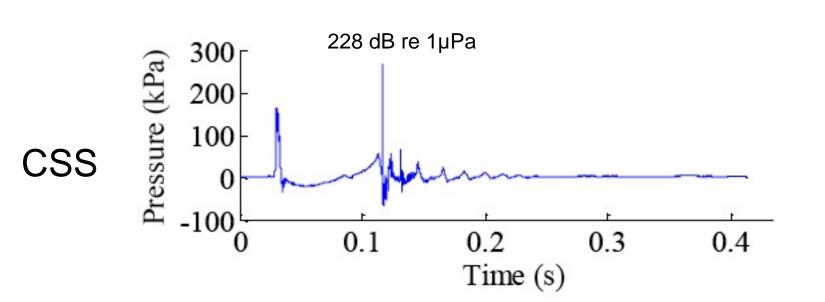
- water column
  - ship tow (slow speed, ≈2 ping/min)
  - stationary
- ocean bottom–Scholte wave generation
  - tow sled
  - stationary

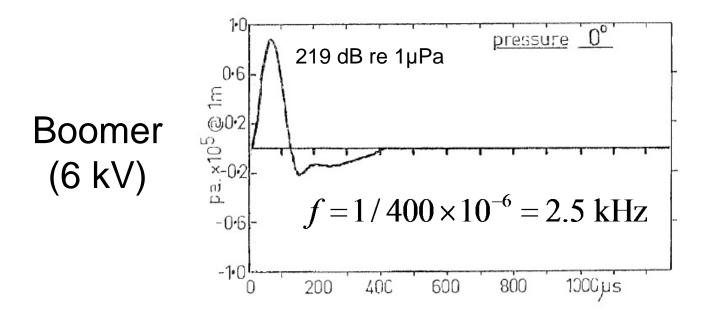


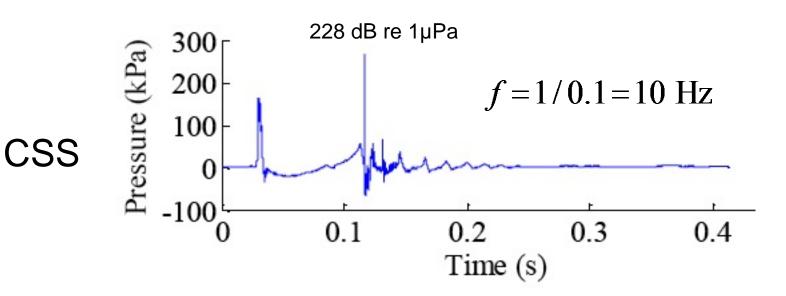


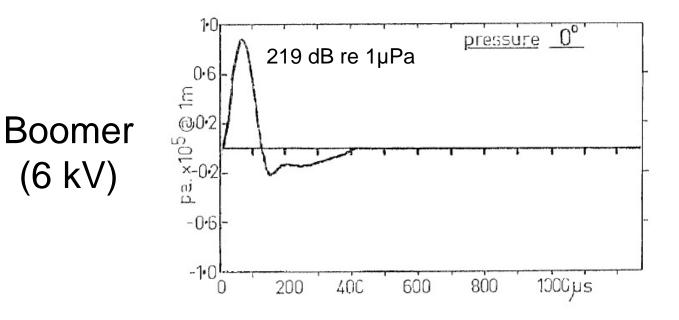


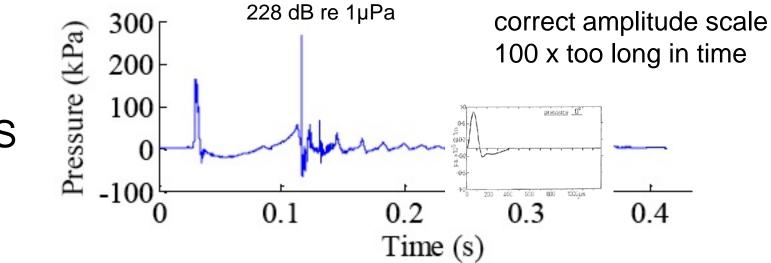












CSS

